## PAASL (Palatine Area Advanced Squad Leader 's) Newsletter #13

Greetings ASL enthusiasts worldwide,

Our **first session** in Jan. witnessed the return of the first of the ASL starter kit scenarios that we played, oh about 6 months ago. It was *Released from the East* and it featured a Russian assault on a German held village. We expected a new player who saw our posting on the Multi-man Publishing website. I'm afraid he didn't show up. In this scenario Chris's Russians made a furious attack against Rick's Germans, but Rick's 6 snake eyes and a pair of 3's, halted his attack. Both players used excellent strategies. The second game of the session was played between Jim and Dave K. (they pushed around the cardboard Krauts), and Dave T. who moved the noble Norwegians. The Norwegian counterattack was halted but Dave T. captured 13 of the 16 hexes required for victory. Dave T. blew a big hole through the side Dave K. was trying to hold and Jim's magic mortar with 9 R.O.F.'s was impressive. The fact that Dave T. lost a lot of weapons (boxcars) during his assault, did not help, and he lost a close game.

The second session saw brought Jon Fujiu to the PAASL club (if you really want to call us a club, "group of bums", sounds more appropriate to me). Jon is back from Iraq, and was introduced to gaming, in his Jr. High teachers' Historical Miniature Society club. This night he joined us, played his former teacher, and lost in a scenario called *The Last Roadblock*. This scenario was interesting in that the French and Norwegians in Norway, had to attack in order to take 1/2 of a hill, while defending against a flank attack by their German enemy. Jon (the Germans) had a good set up and an acceptable flank attack plan. He lost against Dave K. due to an incredible series of poor rolls. His first rolls included 2 tens, 2 elevens, and a couple of 9's. He rolled three 12's during the game to only one pair of snake-eyes. Dave had cleared the whole board by the last turn (6). Meanwhile Dave T. and Jim P. played the *The Last Roadblock*, with Dave T (whose German's, not only held their ground, but pushed the French and Norwegians back a bit by turn three, with their flank attack) winning the game. Overall it was a fun night.

The **third session** saw the return of Jon Fujiu (who, by the way, saw two different members than he met last time. That's a testament to our inconsistent attendance.) 4 players faced each other in two separate games of *Retaking Vierville*. Jon F. defeated Larry S. Jon used solid and aggressive strategy, combined with a good memory for the rules, to win. Larry's bad dice rolls couldn't even break one of the German attackers. Dave K. defeated Rick H. in the same scenario. It was a more closely contested game than Jon and Larry's.

The first time the group played <u>Retaking Vierville</u>, the Americans won both games. This time the Germans won both games. It seems well balanced but we'll have to play it some more..... just to be sure.

And now heeeeerreeee's the awards!!!!!

## **AWARDS**

Most Rate of Fire - Jim Poffenberger
Worst die rolling by a Newbie - Jon Fujiu
"I never broke even one of my enemie's Squa

"I never broke even one of my enemie's Squads" - Larry Schroth

Best Strategy by a Newbie- Jon Fujiu

Dave K. 80% Wooo!, I like being at 80 and not 79. Every loss requires many victories to regain an 80%

Jon Fujiu 50% Congratulations, but others can attest to how quickly the new guy's standing changes. Good luck!

One more victory puts you at 50%

One more victory puts you at 50% too!

Greg H. 44% One more victory puts you at 50% too!

You'll need two in a row to hit 50%. Surely not undoable.

We miss you Dan.

Chris W. 34% Making the comeback! From last to 7th in a few short months.

On the downswing, but ready for a comeback!

An improvement over last issue, inched up a few % points.

Roll low and may the dice be with you.

Dave K.

Jim P. 27%

(p.s. This issue's enclosed article is a bit advanced, but I recommend it anyway. It's about stuff you may never see. Tanks and Artillery Guns.)