# PALATINE AREA ADVANCED SQUAD LEADER'S **NEWSLETTER #32**

Sessions 106 - 107, Games 246 - 253, March 2009

## **SESSION 106**

partisans.

## NO MAS, 12's NO MAS

J107 Operation Schwartz (game 246), was an interesting one. Schatz emailed Kleinschmidt saying he would be there to play as long as his curse of boxcars would end (apparantly he rolled several in a previous game. In this one he broke an LMG and an ATR, a leader MC (followed by a 6 of course). No escape from the 12's tonight. He lost Soviets and that went as a German as Kleinschmidt's Croations were able to victory and in the 2nd game Holmstrom capture the required buildings and exit

#### POFFENBERGERS' RETURN

enough points. Too bad for the Bosnian

The Scenario Going to Church G35 (game 247) welcomed back Jim Poffenburger who defeated Timonen's numerically superior British who lost to the SS. This one even gave Timonen the balance. The fun events in this one were the 3 berserk squads that appeared. Welcome back Jim P.!

## SPILKY CONTINUES **UNDEFEATED!**

#### Yes, AN SP SCENARIO

I didn't get the name of, was played as Stubits lost to Rich. They didn't leave a scenario report so we can't say much more about this one.

### PURPLE HEART LANE

#### Game 249 Purple Heart Lane

S19 saw a starter kit game played as Klepaczyk helped teach Safford the starter kit rules. It took all 6 turns for Klepaczyk's Germans to beat the American's in this one. The American advance slowed when a broken German rallied with an LMG. As the American's captured the last building required to win the Germans exited a half squad to prevent a U.S. Victory.

#### **ACTION PACK #5 PLAYED**

#### Red Comrades AP46 (game

2 squads, 2 half squads, 2 heroes, and 3 leaders for the Soviets with an ATR, DC HMG, LMG and AT Gun protecting a Railroad (3 buildings by it). 3 Wires, 18 **Double Duty Award**— Timonen (playing Mine Factors and OBA sure helped them stave off the 7 German squads and and rolled 12's on both a squad rally and 5 tanks attacking them. In the first game Kleinschmidt pulled 2 red cards for the fell short by one building as the AT gun crew refused to go down in CC. One of the heroes KIA'd a German squad in the street on the last turn. Holmstrom masterfully used his tanks to find the AP mines and made a trail break through them.

#### A RIDGE TOO FAR

## Game 252 A Ridge Too Far

scenario S17 proved to be too far far Timonens Brits as they fell short of their objective against a quickly improving Klepaczyk.

## SHATZ DICE CURSE **CONTINUES**

Timonen played two opponents time.....same bat station. at once and came up with a victory in this one, **Simple Equation** scenario S3 (game 253). Schatz rolled some of the worst dice a person could roll, but still sounded like he was having a good time.

Poffenberger

250 & 251). This great little gem features Sportsmanship Award- Jack Murphy and Dave Timonen (for helping new guys learn the ropes).

2 games at once)

And here are the standings for what they are worth....

100% Jack Murphy

100% Rich Spilky

100% Larry Peterson

84% **Bob Holmstrom** 

79% **Dave Kleinschmidt** 

66% Dan Eder

64% **Doug Bennett** 

55% **Mike Stubits** 

53% **Dave Timonen** 

50% **Steve Safford** 

36% Tim Klepaczyk

31% Joe Pellam

27% Jeff Hallett

25% Jim Poffenburger 14% Ron Schatz

0% Don Lazov

Will Marrero 0%

?% Alex Jovanovich

The soda in the fridge is here for you. Plan to join us on April 2<sup>nd</sup>....same bat

Roll Low and may the dice be with you. **David Kleinschmidt** 

Tip of the Day – Indirect area fire from a gun or mortar can affect all levels of a hex on the same hit resolution die roll.

And now for the awards......