The Palatine Area Advanced Squad Leaders (PAASL) Newsletter #26 (sessions #94-) Games numbered 211-217

Hello you bunch of ASL playing, loony geniuses!yes I mean you!......yes, even youso stop doubting yourself,

We played out 94th session on 11/8/07. WOW! Coming up on #100 soon. In this session Kleinschmidt once again played two opponents simultaneously. He defeated Pellam in scenario J98 **Lend-Lease Attack** (game 211), because his Soviet SU-85's managed to take out Pellam's Tiger Tanks at a 2-1 ratio. That left the game open for an end around run to exit the rest of the victory points required (in addition to the points gathered for the Tiger Tank destruction). Pellam failed to spread out his infantry to threaten the enemy with those very pesky PF attacks. Game #212 saw Kleinschmidt go down to a brilliant defense by the Filipino's (led by Stubits) in scenario J92 **Your Turn Now**. Kleinschmidt's Japanese had to progressively charge to 5 set DC's and clear them by certain turn numbers to gain victory points (in addition to CVP's). Stubits kept his DC's covered with fire and took out all the Japanese leaders (as Dave rolled 6's on all his leader wound checks). A very interesting moment came when the Japanese attacked in CC with a 1-2-7 against 2 x 3-3-7's. The Japanese got the ambush and went red numbers (with a -2, one for ambush and one for Japanese using Hand to Hand combat). At 1 to 6 odds they needed a die roll of 6, due to the -2. It came up a 4. That just illustrates how deadly the Japanese can be in Hand to Hand Close Combat! The game was won by Stubits as Kleinschmidt's Japanese were one turn behind on getting all the DC's cleared. Game number #213 was cancelled as Hallett and Klepyzck spent several hours playing one turn and called it a draw so it won't be added in here as an official game. Pick up the pace soldiers!

Session 95 (12/7/07) featured the return of Bennett and he played a brilliant defense in game #213, scenario J83 **Bloody Nose**. The attacker has to take 11 of the 16 or so multi-hex buildings. I highly recommend this scenario and it could be good for 3 person play as it has the Germans and Romanians attacking a Russian force across a railroad (very hard to cross as Bennett covered all the approaches and remained out of LOS to the Prep fire of the Germans). Luckily for Kleinschmidt he stayed calm in the face of a very slow 1st turn. He remembered to use smoke to cover a crossing. He got his armor support up which helped break the superbly placed defense of the Soviets. It seemed to be a boxcars and snake-eyes night with two tank CH's eliminating two Soviet squads. The German/Romanian's also had a tank that broke both MG's and it's MA, another broke it's MA and two infantry MG's broke. There were hero's and berserker's. Eventually the Soviets could take no more and a hole opened up for Kleinschmidt to push through. Game #214 was **Totsugeki**.

Session 96 (1/17/08) We welcomed in the New Year with Holmstrom defeating Stubits in game #215 **J? A Stiff Fight**. Homstroms Japanese proved unstoppable. Game #216 **S23 Monty's Gamble** saw Klepaczyk lose two of three tanks as the attacking Germans, to Timonen's hidden AT guns. One was hit with a crit. The Germans had to exit 17 points and Tim had only 24 left. Timonen got called away as his son was going to the emergency room with as high fever. His son is ok now. Klepaczyk got his tanks out ahead of any infantry support. This was one of his first playings with tanks. Kleinschmidt was rolling horribly (take note everybody) and only defeated Pellam in game #217 **J105 Borodino Train Station** because Joe left a gully open which Dave exploited on the last turn. Kleinschmidt busted the only squad with a shot into the gully, then snuck right over to the other side of the road for the incredibly clever and devious victory. Going under bridges protected the move.

Awards are as follows

Most Broken Weapons – Dave Kleinschmidt (with about 7 in one game).

Worst Dice Rolling – Dave Kleinschmidt (tons of 10', 11's and 12's, of course the 12's were on rally rolls)

Sportsmanship Award – Joe Pellam (for not throwing the dice when watching the gully move)

- 89% Bob Holmstrom
- 78% Dave Kleinschmidt
- 60% **Doug Bennett**
- 56% Dave Timonen
- 46% Mike Stubits
- 45% Rick Hollander
- 36% Greg Haas
- 35% Joe Pellam
- 33% Tim Klepaczyk
- 33% Keith Berkout
- 30% Jon Fujiu
- 28% Jeff Hallett
- 0% Mark Fischer

Roll Low and may the dice be with you!

David Kleinschmidt