## PAASL (Palatine Area Advanced Squad Leader 's) Newsletter #14

Greetings ASL enthusiasts worldwide,

Our **first session** in April was a fun one. We had a fantastic 6 players in attendance. This time we paired off with the two best records playing each other and the two worst records playing each other. Dave K. and Jon F. had the top two records and played a scenario called **Friday the Thirteenth**. Jon tried to take a small village with his German infantry and three tanks. Dave stopped him cold with an anti-tank gun placed on the flank that took out two of the tanks, and a well placed HMG, but the real causes for the win were some stunningly bad die rolls on Jon's part (10, 11, 10, 9, etc.).

Dan (welcome back) blew out Jim P. in <u>War of the Rats</u>. It is a battle in the streets of Stalingrad between the Germans and the Russians. It is one of the starter kit scenarios. It didn't help that Jim never got the reinforcements due to bad die rolling.

Chris and Dave T. also played <u>War of the Rats.</u> Their game was a re-match and Chris had previously won with the Russians so they switched sides and Dave won this one in spite of losing many prisoners early in the game (boy those conscripts suck!!!). Chris lost in the last turn trying to take the last building he needed for a win. Dave was glad to have his revenge. Lot's of players place the conscripts out front but maybe it would be better to use them as a second line of defense where they might have a better chance of rallying, and less game time in the line of fire.

The 2nd session (May) was a "welcome to the group" meeting as Rob Arrieta from Chicago came out to join us. He saw our listing on the Multiman Publishing website . We were really glad to have you Rob. He was unfortunate enough to face off against Dave K. in a scenario called Clearing Colleville. It featured the Americans breaking out from the Normandy beachhead in 1944. This scenario was played previously by our club (Dave K. beat Chris and Greg simultaneously on different boards with the Germans and Rick beat Dave T. with the Germans). We thought of giving the Americans the balance but decided against it due to Rob's rookiness. His Germans lost to Dave's Americans after a well played defensive stand ,highlighted by an aggressive attack in close combat, pitting his three 4-6-7's against Dave's two 6-6-6's. He won the Melee on the second attempt but lost in the last turn as Dave rolled a couple of three's on his shots and the last German squads broke. Watch out for Rob as he did 3 crazy things.

- 1. He bought all of the ASL games after playing the game only a couple of times.
- 2. His second through sixth games were played at the ASL Open tournament.
- 3. He is actually reading the rulebook!!!!

In the second game (also <u>Clearing Colleville</u>) Dave T. beat Jon F. who played the Germans. There was solid strategy on both sides and we gave Dave's Americans half of the balance, which reduced Jon's forces by a half squad. It didn't seem to affect play. Jon saw a nice 5 R.O.F. with an MG, but still couldn't stop Daves onslaught.

And now for the awards

The Most Rate of Fire Award - Jon Fujiu

<u>The Most Seriousness Demonstrated About Learning the ASL Game by a Newbie Award- Rob Arrieta</u> <u>The "Wow Was the Adrenaline Flowing" Award</u> - David Kleinschmidt

The Most Seriousness Demonstrated About Learning the ASL Game by an Oldtimer Award - Nobody

Dave K. 81% Wooo!, almost back to where he was when the 1st PAASL newsletter was sent.

Dave T. 51% Congrats!

Rick H. 47% Closing on 2nd place!

Greg H. 44% You'll need two in a row to hit 50%. Surely not undoable.

Dan S. 42% You'll also need two in a row to hit 50%.

Chris W. 33% Tie

Larry S. 33% Tie

Jim P. 26% No longer in last place.

Jon Fujiu 25% Don't worry, a few wins places you right back at 50%.

Rob Arrieta 0% Welcome to the club. With your dedication you won't be in the basement for very long

Roll low and may the dice be with you.

Dave K.

(Here is a most excellent article that talks about residual firepower. Now there's something we use in every game!!)